Elementary School Sports

T-Ball Rules

<table>
<thead>
<tr>
<th>AGE/ DIVISION</th>
<th>K-1st Grade</th>
<th>2nd-3rd Grade</th>
<th>4th-5th Grade</th>
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</thead>
<tbody>
<tr>
<td>TEAM MAKE-UP</td>
<td>Coed</td>
<td>Coed</td>
<td>Boys and Girls Divisions</td>
</tr>
<tr>
<td>DURATION OF GAME</td>
<td>1 Hour</td>
<td>1 Hour</td>
<td>1 ½ Hours</td>
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<tr>
<td>BALL SIZE</td>
<td>T-Ball (Soft Touch)</td>
<td>Incrediball (Safety 5)</td>
<td>Boys (Safety 5) Girls (11’)</td>
</tr>
<tr>
<td>BASE/PITCHING DISTANCE</td>
<td>50’ FT 32’ FT</td>
<td>50’ FT 32’ FT</td>
<td>B 60’ FT 43’ FT G 60’ FT 35’ FT</td>
</tr>
<tr>
<td>SCORE</td>
<td>NO</td>
<td>NO</td>
<td>YES</td>
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**PLAYING TIME/ELIGIBILITY**

- All players should get equal playing time throughout the game.
- A player’s eligibility is determined by which school he/she attends and the grade in which they are entering for the 2018-19 school year.
- Teams may be all boys, all girls or any combination thereof.
- Teams will be made up of at least 10 players with a maximum of 12.

**REQUIRED/RECOMMENDED EQUIPMENT**

- MPT Staff will provide game balls and batting Tee.
- No restrictions on the type of bat that can be used in T-Ball.
- Players must wear batting helmets when at bat and on base.
- No Metal cleats.
- No jewelry allowed (visible piercings must be removed prior to start of game)
- Size of Baseball used:
  - Kindergarten - 1st Grade – Soft Touch T-ball

**START OF THE GAME**

- Games will be limited to five innings or a 1 hour time limit whichever occurs first. If an inning is in progress and the time limit expires, the inning will be played to its conclusion.

**GAME PLAY**

- Foul ball arc is 32’, measured from the point of home plate.
- Base distance is 50 feet.
BATTING ORDER
- All team members in uniform must be listed in the official batting order at the beginning of each game and will bat in that order, until conclusion of the game.
- A team must have at least eight players to start a game.
- A team’s time at bat will consist one time through the batting line up.
- Players not present when a game starts will be added to the end of the batting order, and will bat in that order the remainder of the game.
- The last player up in the order to bat at the end will hit and run all the bases. Make sure you switch who is the last batter so that all players get a chance to be the last batter who hits the “home run” ball.

DEFENSIVE POSITIONS
- All players may play on the field on defense. Limit is 12.

COACHING ON DEFENSE
- This program is instructional in nature, thus up to 4 certified coaches from the defensive team may be on the field to position players and instruct them in the defensive points of the game.
- Coaches must not interfere with play or unnecessarily delay play.

HITTING
- A foul ball is called when a batted ball fails to travel beyond the 32’ arc, or travels outside the foul lines.
- The batter is to proceed to first base if the ball is not put into play by the 6th attempt.

BASERUNNING
- A runner may not lead off base.
- Stealing is not permitted.
- Base-runners may advance only one base when the ball is overthrown at first and third bases.
- If the ball is thrown into the outfield, play continues until the ball crosses into the infield (32’ arc).

GAME CONDUCT
- Any team member in a game using casual profanity or unsportsmanlike language could result in an out being called against the offending team and/or the team member being removed from the game.
- If a team is at bat and unsportsmanlike words are used, the next batter will be declared out.
- If the act is committed by a player remaining at bat, that player may be called out.
- If the act is committed by the defensive team, the first batter in the next inning will be declared out.
- If the violation occurs in the bottom of the last inning, where the fielding team may not bat again, the ejection rule could apply. If a team has an eligible substitute, the game can continue.
- A game may be ended by a casual profanity / unsportsmanlike language out.

RAINOUT INFORMATION (T-Ball)
If weather makes playing conditions unsatisfactory, the league office may postpone/reschedule games. It is the duty of each coach to contact the field after 3:30pm on week days or ½ hour before scheduled games on Saturdays to make certain of the can. The rainout numbers are as follows:
FOR ALL FIELDS CALL:
Heidelberg 759-9197 SERA 475-9806
Peck 627-9877 All other fields 305-1012
- Teams may be scheduled for double-header games due to the rescheduling of rained out games.